# **ControlSpace<sup>®</sup> Serial Control Protocol v4.3**



ControlSpace® ESP engineered sound processors PowerMatch® configurable professional power amplifiers

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# About

The following products support use of the ControlSpace® Serial Control Protocol:

ControlSpace ESP-00 Series II, ESP-00, ESP-88 processors ControlSpace ESP-880, ESP-1240, ESP-4120, ESP-1600 processors PowerMatch PM8500N, PM8250N, PM4500N, PM4250N amplifiers

This protocol can be used over RS-232 (ESP processors only) or Ethernet (TCP/IP) and helps provide a communication mechanism for Bose ControlSpace and PowerMatch products to interface with third-party control systems such as; AMX, Crestron, Extron, or any other controller capable of following this protocol.

The purpose of this document is to provide programmers and integrators the necessary details on the commands available, their behavior and syntax.

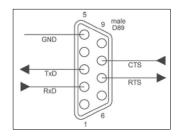
*Note:* Where this document references the ESP-00 it applies equally to the current ESP-00 II and to the legacy ESP-00 and ESP-88 processors

# 2 Connection

### Using the RS-232 Serial Port (ESP only)

When using RS-232, a 3-wire connection is sufficient to communicate with the ESP, although the use of the CTS/RTS pins is optional. A crossover (or null-modem) cable will be required to connect the ESP directly to a PC. The default communication settings are shown below. If required these settings can be changed via ControlSpace Designer<sup>™</sup> software.

	ESP-00	ESP-880/1240/4120/1600
Baud	38,400	115,200
Data bits	8	8
Parity	None	None
Stop bits	1	1



### RS-232 Panel Connector Pinout (DTE)

### Using Serial-over-Ethernet (ESP and PowerMatch)

Both ESP and PowerMatch products can be controlled via serial commands sent over Ethernet using a TCP/IP connection. Communication is via the same physical Ethernet connection used for ControlSpace Designer software/Bose system control but an additional, dedicated port number (10055) is provided for third-party control allowing them to operate simultaneously.

*Note:* The third-party control connection will be closed when going on-line with ControlSpace Designer software to allow the new design to be loaded. The control connection can be re-established once on-line. Most control systems can do this automatically.

ESP and networked PowerMatch products can support up to eight simultaneous serial-over-Ethernet connections (for ESPs, these are in addition to the physical RS232 serial port). These connections are shared with any instances of ControlSpace Remote which use the same communication method. Once eight connections have been established, additional requests will be refused until one of the existing connections has been closed. Serial output and asynchronous feedback is sent to all active connections (including the physical RS232 port on ESPs) and Serial input will monitor all active connections for the specified strings. In contrast, responses to query commands are only returned to the connection that initiated the query.

The ESP-00 and PowerMatch products use a fixed port number of '10055' for third-party control connections. ESP-880/1240/4120/1600 devices also use the same port by default, but allow the port to be changed or disabled via the device properties in ControlSpace Designer software if required.

Reserved Port Numbers		
Serial-over-Ethernet	10055	
ControlSpace Designer software	10001,10002	
Scan/Discovery	9010	
Firmware updates	9008, 9009	
Inter-device communication	2005, 2006, 2007	

It's important to note that ESP and PowerMatch products only act as a server for serial-over-Ethernet connections. The connection must be initiated by the remote device.

Using 'Hyperterminal' configured for TCP/IP (as shown below) is a convenient way to test these commands.

	ESP-88 via Ethernet Test Properties
Connect To	Connect To Settings
SP-88 via Ethernet	Function, arrow, and otrl keys act as         Image: Terminal keys       Windows keys         Backspace key sends
Enter details for the host that you want to call:	Ctrl+H Del Ctrl+H, Space, Ctrl+H Emulation:
Host address: 192.168.0.160	Auto detect Terminal Setup Character delay: 0 milliseconds.
Port number: 10055	Telnet terminal ID:       ANSI         Backscroll buffer lines:       500         Play sound when connecting or disconnecting       Force incoming data to 7-bit ASCII
Connect using: TCP/IP (Winsock)	Input Translation ASCII Setup
COM5 COM1 TCP/IP (Winsock)	OK Cancel

*Note: HyperTerminal* is no longer be bundled with newer versions of Microsoft Windows® operating systems. Freeware solutions such as *ClearTerminal* are available online and can be used to test commands as well.

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### **3** Command Format

All commands and responses are sent using ASCII, terminated with a <CR> (carriage return, ASCII 0x0D). There is no time limit between characters of a command so it is possible to enter commands using a "dumb terminal". The available commands are divided into three categories according to their scope.

### System Commands (Parameter Sets, Groups ..) Device Commands (Inputs, Outputs, Set IP address, Get alarm status ...) Module Commands (Signal processing parameters ..)

### **System and Device Commands**

Numerical values for System and Device Commands are entered using hexadecimal ASCII. For example, 16 (decimal) is entered as 10 (hex) and 34 (decimal) is entered as 22 (hex).

- > Command should be capital letters
- > A space after the command is optional (SS 10 or SS10 are both acceptable)
- > A comma "," is used as the separator
- > Hexadecimal values do not require a suffix ("A3h" not allowed should be "A3")
- > Hexadecimal values can be sent in upper or lower case (SS A or SS a are both acceptable, but responses are always in lower case)
- > All commands are terminated with a <CR> (Carriage Return ASCII 0x0D)
- > No acknowledgement is sent, following a 'Set' command with a 'Get' is a convenient method for confirming the command was successful.

### Module Commands:

Numerical values for Module Commands are entered as simple ASCII text. For example, -28dB is entered simply as "-28"

- > Command should be 2 capital letters
- > A space after the command is optional (SA "xx" or SA"xx" are both acceptable)
- > Module name must be unique and should always be enclosed in quotes ("Name")
- > Command may have 1 or 2 Indices separated by ">" (ASCII 0x3E)
- > Set commands and Get responses always end with "=" (ASCII 0x3D) followed by the parameter Value
- Numerical values are entered as simple ASCII text without the units (e.g. -28dB is simply entered as "-28")
- > Multiple commands sent on a single line are separated by a semi-colon (ASCII 0x3B)
- > All commands are terminated with a <CR> (Carriage Return ASCII 0x0D)
- > Device will respond with 'ACK' (ASCII 0x06) if successful or 'NAK **nn**' if received but unsuccessful where **nn** is a 2 digit error code.

# 4 System Commands

System commands are used to invoke changes across multiple devices simultaneously and use constructs programmed via ControlSpace Designer software (such as Parameter Sets and Groups). Commands issued to the designated 'RTC/Main' device will be echoed to all other devices on the network (assuming they are correctly connected to the same network). Otherwise commands should be issued to one of the devices involved in the construct being controlled (e.g. if a Group spans two ESPs, then the Group command should only be issued to one of those two devices, not to others).

System commands use hexadecimal notation for numerical values and only 'Get' commands generate a response. Following a 'Set' command with a 'Get' is a useful way to confirm command success.

- 4.1 Set/Get Parameter Set (SS, GS)
- 4.2 Set/Get Group Master Level (SG, GG)
- 4.3 Set Group Volume Increment/Decrement (SH)
- 4.4 Set/Get Group Master Mute (SN/GN)

# 4.1 Set/Get Parameter Set (SS, GS)

To recall or invoke Parameter Set *n*:

SS *n* <CR> where *n* is the Parameter Set number, 1 - FFh (1-255 decimal)

To query for the last invoked Parameter Set

GS <CR>

Response:

S n < CR> where n = 0 - FF (n = 0 if no Parameter Set recalled, e.g. after power-up)

SS 5 <cr></cr>	Recall Parameter Set 5
GS <cr></cr>	Query for last invoked Parameter Set
S 5 <cr></cr>	Response indicating Parameter Set 5 was invoked last

# 4.2 Set/Get Group Master Level (SG, GG)

Groups of ESP inputs, outputs or gain blocks have a range of -60dB to +12dB, whereas the PowerMatch Amplifier Outputs do not have gain and therefore have a maximum level of 0dB (78h).

To set the master level of Group *n* to level *I*:

SG *n*,*I* <CR> where *n* is the Group number, 1 – 40h (1-64 decimal) *I* is the level, 0h(-60dB) to 90h(+12dB) in 0.5dB steps (0-144 dec) or PM, 0h(-60dB) to 78h(0dB) in 0.5dB steps (0-120 dec)

To query the level of Group *n* 

GG n < CR>where n is the Group number, 1 – 40h (1-64 decimal)Response:GG n,lwhere n,l are the same as above.

EXAMPLES:

SG 2, 78 <cr></cr>	Set level for Group 2 to 0dB
GG 2 <cr></cr>	Query the level for Group 2
GG 2,78 <cr></cr>	Response indicating Group 2 is set to 0dB

### 4.3 Set Group Level Increment/Decrement (SH)

To increment (or decrement) the master level of Group *n* by x number of 0.5dB steps:

SH *n*,*d*,*x*<CR> where *n* is the Group number, 1 – 40h (1-64 decimal)

*d* is the direction, 1=up or 0=down

**x** is the number of 0.5dB steps in hexadecimal (e.g. 5dB = A)

EXAMPLES:

SH 2,1,6 <cr></cr>	Increase the level of Group 2 by 3dB
SH 7,0,3 <cr></cr>	Decrease the level of Group 7 by 1.5dB

### 4.4 Set/Get Group Master Mute (SN, GN)

To set or change the Mute state for Group *n*:

SN *n,m*<CR> where *n* is the Group number, 1 – 40h (1-64 decimal) *m* is the state, M = Mute, U = Un-mute, T = Toggle mute state

To query the Mute state of Group *n* 

GN n < CR > where *n* is the Group number, 1 – 40h (1-64 decimal)

Response:

GN *n*,*m* where *n*,*m* are the same as above.

SN 4,M <cr></cr>	Engage Mute for Group 4
GN 4 <cr></cr>	Query the Mute status for Group 4
GN 4,M <cr></cr>	Response indicating Group 4 is Muted

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# **5** Device Commands

Device commands should be issued directly to the relevant ControlSpace device and will invoke changes locally within that device. Device commands use hexadecimal notation for numerical values and generally only 'Get' commands generate a response. Following a 'Set' command with a 'Get' is a useful way to confirm the success of a command.

- 5.1 Set/Get Input/Output Volume (SV, GV)
- 5.2 Set Volume Increment/Decrement (SI)
- 5.3 Set/Get Input/Output Mute (SM, GM)
- 5.4 Get Signal Level (GL)
- 5.5 Set/Get IP Address (IP)
- 5.6 Network Parameters (NP)
- 5.7 Reset/Reboot Device (RESET)
- 5.8 Set/Get Standby Status (SY,GY) [PowerMatch Only]
- 5.9 Get Configuration (GC) [PowerMatch Only]
- 5.10 Set/Get Fault Status (SF, GF) [PowerMatch Only]
- 5.11 Clear Fault/Alarms (CF) [PowerMatch Only]
- 5.12 Set/Get Alarm Reporting/Status (SR, GR) [PowerMatch Only]
- 5.13 Get/Clear Alarm History/Log (GH, CH) [PowerMatch Only]

The Volume (SV,GV,SI) and Mute (SM,GM) commands allow control of input/output levels and mutes directly, referenced by a slot and channel number according to the physical architecture of the device, rather than by Module name. Whilst these commands are still currently supported it is recommended that Module commands (SA,GA) be used to control the input and output modules for new projects.

The ESP-00 has 8 audio card slots and each card can support up to 8 channels, although many cards only have 4 channels and do not use channels 5-8. These commands are not supported on Surround decoder, Dante and CobraNet cards.

ESP-880/1240/4120/1600 and PowerMatch devices have a fixed architecture but still allow channels to be referenced using the following pseudo 'slot' numbers:

Slot	ESP-00	ESP-880	ESP-1240	ESP-4120	ESP-1600	PM8xxxN	PM4xxxN
1		In 1-4	ln 1-4	ln 1-4	In 1-4	In A-D	In A-D
2		Out 1-4	Out 1-4	Out 1-4	ln 5-8	Out 1-4	Out 1-4
3	υ	ln 5-8	ln 5-8	Out 5-8	In 9-12	In E-H	
4	Flexible	Out 5-8	In 9-12	Out 9-12	In 13-16	Out 5-8	
5	lex	ESPLink	ESPLink	ESPLink	ESPLink		
6	ш						
7							
8							

Table 1

*Note*: For 8ch PowerMatch devices the Get Signal Level (GL) command only uses Slot 1 (for Inputs) and Slot 2 (for Outputs) for all 8 channels.

# 5.1 Set/Get Input/Output Volume (SV, GV)

Input and output volume levels are referenced by slot and channel numbers according to the physical architecture of the device (see Table 1). PowerMatch devices only support volume control of the outputs

*Note*: Set Volume commands will be ignored if the channel is muted.

• •	olume of slot <i>s</i> , channel <i>c</i> , to level <i>I</i> : <i>s</i> is the slot number, 1 – 8 (for ESP-00), 1 – 5 (for ESP- 880/1240/4120/1600), 2 or 4 (for PM) <i>c</i> is the channel number, 1 – 8 (for ESP), 1 - 4 (for PM) <i>I</i> is the level, 0h(-60dB) to 90h(+12dB) in 0.5dB steps (0-144 dec) or PM 0h(-60dB) to 78h(0dB) in 0.5dB steps (0-120 dec)
To query the input/output	t level of slot <b>s</b> , channel <b>c</b> :
	<b>s</b> is the slot number, 1 – 8 (for ESP-00), 1 – 5 (for ESP- 880/1240/4120/1600), 2 or 4 (for PM) <b>c</b> is the channel number, 1 – 8 (for ESP), 1 - 4 (for PM)
Response:	
GV <b>s,c,I</b>	where <i>s,c,l</i> are the same as above.
EXAMPLE:	
SV 1,3,50 <cr></cr>	Set volume for slot 1, channel 3 to -20dB
GV 2,1 <cr></cr>	Query the volume level for slot 2, channel 1
GV 2,1,78 <cr></cr>	Response indicating the level for slot 2 channel 1 is set to 0dB

### 5.2 Set Volume Increment/Decrement (SI)

Input and output volume levels are referenced by slot and channel numbers according to the physical architecture of the device (see Table 1). PowerMatch devices only support volume control of the outputs.

*Note*: Set Volume Increment/Decrement commands will be ignored if the channel is muted.

To increment (or decrement) the level of slot *s*, channel *c*: SI *s,c,d,x*<CR>where *s* is the slot number, 1 – 8 (for ESP-00), 1 – 5 (for ESP-880/1240/4120/1600), 2 or 4 (for PM) *c* is the channel number, 1 – 8 (for ESP), 1 - 4 (for PM) *d* is the direction, 1=up or 0=down *x* is the number of 0.5dB steps in hexadecimal (e.g. 5dB = A) EXAMPLE:

SI 2,3,1,6 <cr></cr>	Increase the level of slot 2, channel 3 by 3dB
SI 4,1,0,3 <cr></cr>	Decrease the level of slot 4, channel 1 by 1.5dB

# 5.3 Set/Get Input/Output Mute (SM, GM)

Input and output volume levels are referenced by slot and channel numbers according to the physical architecture of the device (see Table 1). PowerMatch devices only support volume control of the outputs.

To set or change the Mute status for slot *s*, channel *c*:

SM <i>s,c,m</i> <cr>where <i>s</i> is the slot number, 1 – 8 (for ESP-00), 1 – 5 (for ESP- 880/1240/4120/1600), 2 or 4 (for PM) <i>c</i> is the channel number, 1 – 8 (for ESP), 1 – 4 (for PM) <i>m</i> is the state, M = Mute, U = Un-mute, T = Toggle mute</cr>	
To query the Mute status for slot <b>s</b> , channel <b>c</b> :	
GM s,c <cr> where s is the slot number, 1 – 8 (for ESP-00), 1 – 5 (for ESP-</cr>	
880/1240/4120/1600), 2 or 4 (for PM)	
c is the channel number, $1 - 8$ (for ESP), $1 - 4$ (for PM)	
Response:	
GM s,c,m where s,c,m are the same as above.	
EXAMPLE:	
SM 2,1,M <cr> Engage Mute for slot 2, channel 1</cr>	
GM 3,2 <cr> Query the Mute status for slot 3, channel 2</cr>	
GM 3,2,U <cr> Response indicating slot 3, channel 2 is un-muted</cr>	

# 5.4 Get Signal Level (GL)

This command can be used to query the current signal levels for inputs or outputs on an ESP or PowerMatch device. The levels returned for inputs and ESP outputs are dBFS in hexadecimal format. To convert to dBu, first convert to decimal and then add 24dB for ESP-00 and 25dB for ESP-880/1240/4120/1600. For PM outputs the levels returned are dBVmax in hexadecimal format. For a mono channel Vmax (0dB/78h/120d) = 71V and for a bridged/quad channel Vmax (0dB/78h/120d) = 141V.

To query the current signal level for channels in slot s:

GL s<CR> where s is the slot number, 1 – 8 (for ESP-00), 1 – 5 (for ESP-880/1240/4120/1600), 1 for PM input, 2 for PM output

Response:

GL s [1,2,3,4,5,6,7,8] s is the slot number, 1 – 8

**1-8** are the dBFS levels for each channel (ESP/PM input) or dBVmax for each channel (PM output) 0h(-60dB) to 78h(0dB) in 0.5dB steps (0-120 decimal)

*Note:* 4 channel cards will only return 4 values.

EXAMPLE:	
GL 1 <cr></cr>	Query signal levels for slot 1
GL 1 [78,1,40,64] <cr></cr>	Response indicating levels are 0,-59.5,-28,-10dBFS
GL 2 <cr></cr>	Query signal levels for PowerMatch output levels
GL 2 [0,0,0,0,0,0,64,64] <cr< th=""><th>&gt; Response indicating ch7&amp; 8 are at -10dBVmax</th></cr<>	> Response indicating ch7& 8 are at -10dBVmax

# 5.5 Set/Get IP Address (IP)

The Set and Get IP address commands provide an alternative method for querying and changing the IP address of ControlSpace Devices when the Network Setup utility in ControlSpace Designer software is not available. In particular for ESP devices when the IP address is unknown (PowerMatch amps show the network IP address on the front panel).

To query the current IP address for the device:

IP<CR> Response: IP xxx.xxx.xxx.<CR>

To set or change the IP address for the device:

IP xxx.xxx.xxx<CR>

EXAMPLE:

IP <cr></cr>	Query the current IP address for the device
IP 192.168.0.160<	CR>Response indicating an IP address of 192.168.0.160 is set
IP 192.168.1.160<	CR>Command changing the IP address to 192.168.1.160 (after boot)

*Note:* When using the IP command to change IP address, the changes do not take effect until after the device has been re-booted.

### 5.6 Network Parameters (NP)

The Network Parameter command allows additional network settings such as; Subnet Mask, Default Gateway and DHCP mode to be set or queried. There is also a command to return all the network settings (including the IP address) to their factory default settings. This can be particularly useful when the network settings for an ESP are unknown, but you do have access to the RS232 serial port.

To query a particular network setting for the device:

NP p <cr> where</cr>	<i>p</i> is the network parameter to query
	T = Type (DHCP or Static, not available for ESP-00),
	M = Subnet Mask, G = Default Gateway
Response:	
NP <b>p</b> , v <cr> where</cr>	p is the network parameter queried
	<b>v</b> is the value, $D = DHCP$ or $S = Static IP$ for Type <or></or>
	xxx.xxx.xxx.xxx address for Subnet Mask and Default Gateway
To got a porticular potur	ark acting for the device.
To set a particular netwo	ork setting for the device:

NP p, v < CR > where p is the network parameter to set

T = Type (DHCP or Static), M = Subnet Mask,G = Default Gateway v is the value, D = DHCP or S = Static IP for Type <or> xxx.xxx.xxx.address for Subnet Mask and Default Gateway

To reset all network parameters for the device to factory defaults: NP F<CR>

*Note:* Any changes to network parameters do not take effect until after the device has been re-booted, or restarted using the 'RESET<CR>' command.

EXAMPLE:	
NP M <cr></cr>	Query the current Subnet Mask for the device
NP M,255.255.255.0 <cr></cr>	Response indicating a Subnet Mask of 255.255.255.0
NP M,255.255.255.128 <cr:< th=""><th>Command to change Mask to 255.255.255.128 (after boot)</th></cr:<>	Command to change Mask to 255.255.255.128 (after boot)
NP G,192.168.0.2 <cr></cr>	Command to change Gateway to 192.168.0.2 (after boot)
NP T <cr></cr>	Query the current networking mode for the device
NP T,D <cr></cr>	Response indicating device is currently set to DHCP
NP T,S <cr></cr>	Command for device to change to static IP addresses
NP F <cr></cr>	Command to reset network settings to factory defaults

Factory default network settings

Device Type	IP Address	Subnet Mask	Default Gateway	Туре
ESP-00/88	192.168.0.160	255.255.255.0	192.168.0.1	N/A
ESP-880/4120/1240/1600	192.168.0.160	255.255.255.0	192.168.0.1	DHCP
PM8500N/PM8250N	192.168.0.80	255.255.255.0	192.168.0.1	DHCP
PM4500N/PM4250N	192.168.0.40	255.255.255.0	192.168.0.1	DHCP

### 5.7 Reset/Reboot Device (RESET)

The Reset command instructs a device to restart (the equivalent of power-cycling or rebooting). This can be useful when making IP address or Network Parameter changes remotely since the changes only take effect after the device has been rebooted.

When connected via RS232 an ESP will send a "Ready" string once the boot process is completed, whereas serial-over-Ethernet connections will need to be re-established once sufficient time has elapsed. The time it takes for a device to boot varies depending on the device type and the installed cards.

To reset/reboot a device:

RESET<CR>

*Note:* Just like when the device is rebooted manually, all the current settings in the device will be lost and the device will revert to its power-on (flashed) settings.

EXAMPLE:	
RESET <cr></cr>	Request the device to restart/reboot.

# 5.8 Set/Get Standby Status (SY, GY) [PowerMatch Only]

The Set and Get Standby Status commands allow the power status of an individual PowerMatch device to be controlled remotely. Since entering or exiting standby is not immediate, adequate time should be allowed for the process to complete.

Alternatively the power status can also be controlled via Parameter Set using the device's 'Standby' property. This option allows multiple PowerMatch devices to be controlled together.

Note: This command is not supported on ESP devices

To set or change the standby state for a PowerMatch amplifier SY s <CR> where s is the state, S = Standby, N = Normal

To query the current standby state for the device:

GY<CR> Response: GY s <CR> where s is the state, S = Standby, N = Normal

EXAMPLE:

SY S <cr></cr>	Put the PowerMatch device into standby mode
GY <cr></cr>	Query the current standby state
GY N <cr></cr>	Response indicating PowerMatch device is in Normal (ON) mode

### 5.9 Get Configuration (GC) [PowerMatch Only]

The Get Configuration (GC) command returns the current output configuration of a PowerMatch amplifier. Knowledge of the output configuration can be useful when using the module (SA/GA) commands to change parameters.

To query the current output configuration

GC <cr></cr>	
Response:	
GC <b>1,2,3,4,5,6,7,8</b> <cr></cr>	where <b>1-8</b> is the configured state for each channel of the Amplifier ( <b>1-4</b> for PM4250N/PM4500N): IN= Independent (Mono), BL = Bridged (LoZ), B7 = Bridged (70v), B1 = Bridged (100v), PA = Parallel, QL = Quad (LoZ), Q7 = Quad (70v), Q1 = Quad (100v)
EXAMPLE:	
GC <cr></cr>	Query the current output configuration
GC IN, IN, BL, BL, Q7, Q7, Q7	,Q7 <cr> Response indicating channels 1&amp;2 are</cr>
	Independent, 3&4 are Bridged (Lo-Z) and 5-8 are in Quad (70v) mode.

### 5.10 Set/Get Fault Status (SF, GF) [PowerMatch Only]

The Get Fault Status (GF) command queries the current state of the Fault Output on a PowerMatch amplifier. The Set Fault status (SF) command enables or disables unsolicited transmission of changes to the Fault Output state. The format of the unsolicited message is the same as the response to the Get Fault status (GF) command.

*Note*: The Set Fault status (SF) preference is not retained on power down and will default to 'Off' each time the amplifier is powered up.

To set (enable or disable) unsolicited notification of Fault Output state changes: SF n<CR> where n is the notification state, O = ON, F = OFF

To query the current Fault status:

GF <CR> *Response:* GF f <CR> where f is the current Fault status, F= Fault, C = No Fault

EXAMPLE:

SF O <cr></cr>	Enable unsolicited output of Fault Output state changes
GF <cr></cr>	Query the current status of the Fault Output
GF F <cr></cr>	Response indicating that the PowerMatch device is currently in a
	fault state.

### 5.11 Clear Fault/Alarms (CF) [PowerMatch Only]

The Clear Fault/Alarms (CF) command clears any currently active alarm conditions and resets the Fault Output on a PowerMatch device. Note that if any alarm or fault conditions are still present after the reset, the alarm status and Fault output will automatically be set again.

To clear currently active alarm conditions/Fault output:

CF<CR> Response: <ACK><CR>

CF <cr></cr>	Command to clear active alarms/reset fault state
<ack><cr></cr></ack>	Response indicating action was successful

# 5.12 Set/Get Alarm Reporting/Status (SR, GR) [PowerMatch Only]

The Get Alarm Status (GR) command queries the current alarm/fault status for a channel of the PowerMatch amplifier, whilst the Set Alarm Reporting (SR) command enables or disables unsolicited transmission of alarm and fault events when they occur. The format of the unsolicited message is the same as the response to the Get Alarm Status (GR) command.

*Note*: The Set Alarm Reporting (SR) preference is not retained on power down and will default to 'Off' each time the amplifier is powered up.

To set (enable or disable) unsolicited notification of alarm/fault notifications: SR n<CR> where n is the notification state, O = ON, F = OF

Unsolicited notification format:

GR c,s,t,x<CR> where c is the channel number, 1 – 8 (or 0 for non-channel specific alarms such as Digital Audio Loss or AC Mains Loss)
s is the severity; W=Warning, F=Fault, S= System
t is the alarm type; N=No Alarm, O=Open, S=Short, A=ACLoss, D=Digital Audio Loss, I=I-Share Jumper Missing, L=Limiting, C=Clip (Input), P=Protection, Z = Other
x is the condition; S=Set, C=Clear

To query the current alarm status for a single channel:

GR c<CR> where c is the channel number, 1 – 8 (1 – 4 for PM4500N/PM4250N) *Response:* 

GR *c*,*s*,*t*,<CR> where *c* is the channel number, 1 – 8

**s** is the severity; W= Warning, F=Fault, S= System, N=No Alarm **t** is the alarm type; N=None, O=Open, S=Short, I=I-Share Jumper Missing, Z = Other

**Note:** In the event that multiple alarms/faults exist for the same channel the one with the highest severity will be returned.

The transient nature of alarms such as limiting or clipping means they cannot be queried manually, to receive such alarms turn on the automatic notification. Only the first instance of limiting or clipping for a given channel is reported, so for continued monitoring alarms should be cleared after each notification.

EXAMPLE:	
SR O <cr></cr>	Enable unsolicited notification of Alarm/Fault conditions
GR 5,F,I,S <cr></cr>	Unsolicited notification that ch5/6 I share jumper is missing
GR 6,F,I,S <cr></cr>	
GR 4 <cr></cr>	Query the current alarm/fault status for channel 4
GR 4,F,S <cr></cr>	Response indicating that ch4 has a 'FAULT-SHORT'

# 5.13 Get/Clear Alarm History/Log (GH, CH) [PowerMatch Only]

The Get Alarm History (GH) command requests a dump of the internal alarm history/log to the serial output, whilst the Clear Alarm History (CH) command causes the internal alarm log to be cleared.

*Note*: The alarm log is returned in a similar format to the front panel display or the alarm panel in ControlSpace Designer software. Actual time/date values will only be returned if there has been no loss in power since last connected to ControlSpace Designer, otherwise relative values since last power-up will be returned.

To query/request the alarm log:

GH<CR> *Response:* GH [Time, Date, Description<CR> Time, Date, Description<CR>

Time, Date, Description]<CR

To clear the internal alarm history/log

CH<CR> Response: <ACK><CR>

EXAMPLE:

CH<CR>Request Alarm log be cleared<ACK><CR>Response indicating command was successful

# 6 Module Commands

Module commands allow control of parameters for a specific signal processing module on a specific device.

# Set/Get Module Parameter (SA,GA)

The Set and Get Module Parameter commands provide access to virtually any parameter from any signal processing module of any ControlSpace device. Devices and Modules are referenced by their 'Label' assigned via the ControlSpace Designer software application. Unlike the ESP where all signal processing module Labels are user-definable, only the Input and Amp Output modules can be renamed on PowerMatch devices. All other signal processing module Labels are currently fixed.

*Note:* Module labels must be unique. If two modules within the same device have the same label then the SA and GA commands will not work correctly. For example; if an output module and a PEQ module are both named "Left" neither module will respond correctly.

In combination with the module label, the parameter to change or query is identified using 1 or 2 indices. These indices are unique to each type of module and are detailed at the end of this section.

### Automatic notification (#Module Name)

It is also possible to receive automatic notification when a module's parameters change by prefixing the module name with "#" in ControlSpace Designer software. For example; by renaming module "Hall" to "#Hall" a GA (Get Module Parameter) response will be issued over the serial connection when any of the parameters for that module are changed by a CC-16 or CC-64 etc.



*Note:* A response will not be sent if the change is made via serial command.

### To set or change a module parameter (SA)

### SA "Module Name">Index 1>Index 2=Value<CR>

where	"Module Name" >	is a unique Label set using Designer software 'greater than' (ASCII 0x3E) is the separator between indices
	Index 1	Index 1 is the primary index (all modules)
	Index 2	Index 2 is a secondary index (some modules)
	=	'equals' (ASCII 0x3D) indicates Value follows
	Value	Value of parameter referenced by Module/Indices
Response: ACK <or></or>	f command is successful (ASCII 0x06)	
NAK nn	if command is received but unsuccessful (ASCII 0x15), where <b>nn</b> is a 2 digit error code, detailed in table overleaf:	

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Code	Error
01	Invalid Module Name (no match found for module name)
02	Illegal Index (index value or quantity incorrect for specified module)
03	Value is out-of-range (value is not out-of-range for the specified
	parameter)
99	Unknown error

### To query a module parameter (GA)

### GA "Module Name">Index 1>Index 2<CR>

where	"Module Name"	is a unique Label set using Designer software
	>	'greater than' (ASCII 0x3E) is the separator
		between indices
	Index 1	Index 1 is the primary index (all modules)
	Index 2	Index 2 is a secondary index (some modules)
Response:		
GA "Module N	ame">Index 1>Inde	x 2>=Value <cr></cr>

When using ESPs it is possible to send a module command to a different device than the device on which the module resides, provided the ESPs are correctly networked together.

*Note:* This facility is not currently available for PowerMatch devices so commands should be sent to each device individually.

### To set or change a module parameter on a different Device (SA)

### SA @ "Device Name" "Module Name">Index 1>Index 2=Value<CR>

where	@	'at' (ASCII 0x40) indicates command is for a different Device		
-	"Device Name"	is a unique Label set using Designer software		
Response: ACK <or></or>	if command is succes	ssful (ASCII 0x06)		
NAK nn	if command is received but unsuccessful (ASCII 0x15), where <b>nn</b> is a 2 digit error code – same as above			

### To query a module parameter on a different Device (GA)

### GA @ "Device Name" "Module Name">Index 1>Index 2 <CR>

where	@	'at' (ASCII 0x40) indicates command is for a	
	"Device Name"	different Device is a unique Label set using Designer software	
onoo:			

Response:

GA "Module Name">Index 1>Index 2>=Value<CR>

# 6.1 ESP Module Indices

### 6.1.1 INPUT Module

There are 5 parameters which can be set for this module selected simply by using the appropriate value for **Index 1**.

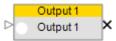
usi	ng t			Index 1.	
			Value	Mic/Line II and 1U ESPs	Legacy Mic/Line or 4x4
	1	Туре	M,L	Unused	M=Mic, L=Line
Σ	2	Gain	NN	0,14,24,32,44,54,64	0,14,24,42,48,54,64
Index	3	Level	NN.N	-999 to +12.0dB, 0.5dB step	
Ĕ	4	Mute	O,F,T	O=On, F=Off, T=Toggle	
	5	Phantom	O.F.T	O=On, F=Off, T=Togale	

#### EXAMPLES:

SA"In 1">3=-21 <cr></cr>	Set the level for Input module "In 1" to -21dB
SA"In 1">4=O <cr></cr>	Set the mute for Input module "In 1" to On
GA"In 2">5 <cr></cr>	Query whether phantom is active for Input module "In 2"
GA"In 2">5=F <cr></cr>	Response indicating phantom for "In 2" is currently Off

### 6.1.2 OUTPUT Module

There are 3 parameters which can be set for this module, selected simply by using the appropriate value for **Index 1**.



Input 1

Input 1

			Value	Range
~	1	Level	NN.N	-999 to +12.0dB, 0.5dB step
	2	Mute	O,F,T	O=On, F=Off, T=Toggle
ndex	3	Polarity	O,F,T	O=On, F=Off, T=Toggle
_	4	Reserved		

SA"Out Main">1=-3.5 <cr></cr>	Set the level for Output module "Out Main" to -3.5dB
SA"Output L">2=F <cr></cr>	Set the mute for Output module "Output L" to Off
GA"Out 1">1 <cr></cr>	Query the current level for Output module "Out 1"
GA"Out 1">1=-6 <cr></cr>	Response indicating "Out 1" is currently set to -6dB

# 6.1.3 ESPLink Module

ESPLink outputs are presented as a single composite module but they are controlled as individual outputs. By default the channels are labeled "Ch 1" to "Ch 8" and are addressed by "ESPLink-Ch 1" to "ESPLink-Ch 8" respectively. Alternatively custom channel labels can be assigned in the Properties window of ControlSpace Designer.

	ESPLink	
	ESPLink 1	
2	Ch 1	X
2	Ch 2	- Č
R	Ch 3	- Č
K	Ch 4 Ch 5	-0
Б	Ch 6	÷
Б	Ch 7	- <del>Q</del>
$\triangleright$	Ch 8	×

There are 3 parameters which can be set for each output, selected simply by using the appropriate value for **Index 1**.

			Value	Range
-	1	Level	NN.N	-999 to +12.0dB, 0.5dB step
	2	Mute	O,F,T	O=On, F=Off, T=Toggle
Index	3	Polarity	O,F,T	O=On, F=Off, T=Toggle
-	4	Rese	rved	

EXAMPLES:

SA"ESPLink-Ch 1">1=-3.5<CR> SA"ESPLink-Ch 5">2=F<CR> GA"ESPLink-Ch 3">1<CR> GA"ESPLink-Ch 3">1=-6<CR>

Set the level for ESPLink output 1 to -3.5dB Set the mute for ESPLink output 5 to Off Query the current level for ESPLink output 3 Response indicating output 3 is set to -6dB

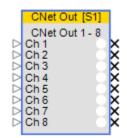
# 6.1.4 DANTE I/O Modules

Direct control of Dante Input and Output modules via serial command is not currently supported, instead parameters can be changed indirectly using Parameter Sets.

Dante Out [S1]	
Dante Out 1 - 8	
⊳ Ch 1	×
⊳ Ch 2	×
⊳ Ch 3	×
Ch 4	×
Ch 5	×
Ch6	×
Ch7	X
> Ch 8	X

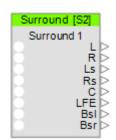
# 6.1.5 COBRANET I/O Modules [ESP-00 only]

Direct control of CobraNet Input and Output modules via serial command is not currently supported, instead parameters can be changed indirectly using Parameter Sets.



### 6.1.6 SURROUND INPUT Module [ESP-00 only]

In total there are 11 parameters which can be accessed for this module, selected simply by using the appropriate value for **Index 1**. By their nature Output Format and Room Type will be read-only.



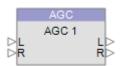
			Value	Range
	1	Input Source	O,C	O=Optical, C=Coaxial
Index 1	2 Output Format (read-only)		xxxxx	N=No Signal, PCM16=PCM, DD51=Dolby5.1, DTS51=DTS5.1, ES61D=DTS6.1 Discrete ES61M=DTS6.1 Matrix DD1=Dolby1.0, DD2=Dolby2.0, DTS1=DTS1.0, DTS2=DTS2.0, DTS21=DTS2.1, DTS30=DTS3.0, DTS40=DTS4.0, DTS50=DTS5.0
	3	Room Type (read-only)	S,L,N	S=Small, L=Large, N=None
	4	Left Front Level	NN.N	-60.5 to 12.0, 0.5 step
	5	Right Front Level	NN.N	-60.5 to 12.0, 0.5 step
	6	Left Surround Level	NN.N	-60.5 to 12.0, 0.5 step
	7	Right Surround Level	NN.N	-60.5 to 12.0, 0.5 step
	8	Center Level	NN.N	-60.5 to 12.0, 0.5 step
	9	LFE (Sub) Level	NN.N	-60.5 to 12.0, 0.5 step
	10	Back Surround Left Level	NN.N	-60.5 to 12.0, 0.5 step
	11	Back Surround Right Level	NN.N	-60.5 to 12.0, 0.5 step

#### EXAMPLES:

SA"Surround 1">1=C<CR><br/>SA"Surround 1">8=-5<CR><br/>GA"Surround 1">2<CR><br/>GA"Surround 1">2=DD51<CR><br/>CR><br/>Response indicating current format is Dolby Digital 5.1

# 6.1.7 AGC Module

This module has 3 parameters selected simply by using the appropriate value for **Index 1**. The mono AGC module does not have Detector selection and hence Index 1=1 would not be used. Index 1=3,4,5 are reserved and should not be used for either module.



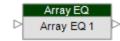
		Value		Range
	1	Detector (stereo) L,R,M		L=Left, R=Right, M=Mix
-	2	Threshold	NN.N	0 to -40 dBFS 0.5 Step
	3	Reserved		
Index	4	Reserved		
_	5	Reserved		
	6	Bypass O,F,T		O=On, F=Off, T=Toggle

EXAMPLES:

SA"AGC 1">1=M <cr></cr>	Set the detector of stereo AGC module "AGC 1" to Mix
SA"AGC 1">2=-20 <cr></cr>	Set the threshold for AGC module "AGC 1" to -20dBFS
GA"BGM">6 <cr></cr>	Query the current state of the bypass for "BGM"
GA"BGM">6=F <cr></cr>	Response indicating bypass for module "BGM" is Off

# 6.1.8 ARRAY EQ Module

**Index 1** should always be set to 1 to access this module. There are 7 parameters which can be set for the Array EQ module on the ESP using the appropriate value for **Index 2**. By the nature of the module you would not use the Array parameters (7 & 8) and the Advanced pa



you would not use the Array parameters (7 & 8) and the Advanced parameters (1,2 & 3) at the same time. Parameter 4 is reserved and should not be used.

			Value	Range
	1	Cntr Freq	NNN	220 to 700Hz
	2	Tilt	NN.N	0.0 to 10.0. 0.1 step
5	3	Gain	+/-NN.N	-12.0dB to +2.0dB, 0.1dB step
	4	Reser	ved	
Index	5	Bypass	O,F,T	O=On, F=Off, T=Toggle
_	6	Advanced	O,F,T	O=On, F=Off, T=Toggle
	7	# Modules	Ν	2 to 8, 1 step
	8	Vert. Angle	NN	20-100, 5 step

### EXAMPLES:

SA"Array EQ 1">1>7=6<CR>Set the qty of RoomMatch™ modules for "Array EQ 1"to 6SA"Main L">1>8=80<CR>Set the Vertical coverage angle for "Main L" to 80 degGA"Array EQ">1>5<CR>Query the current state of Bypass for "Array EQ"GA"Array EQ">1>5=0<CR>Response indicating Bypass for "Array EQ" is currently On

# 6.1.9 AUTOMATIC MIC MIXER Module

Automatic Mic Mixer modules are available with 4, 6 or 8 inputs. The same parameters are adjustable for each of the inputs. **Index 1** is used to select the input (1-8) and **Index 2** is used to select the parameter to adjust according to the table below. In addition there are some output parameters that may be adjusted by setting **Index 1** = 0. Some parameters are only relevant for particular detection modes (such as Push-to-talk) and would otherwise be unused. Parameters that are indicated as 'Reserved' should not be used in any mode.



Out	Output (Index 1 = 0)		Value	Range
8	1	Gain	NN.N	-999 to 0.0 dB, 0.5 step
	2	NOM	O,F,T	O=On, F=Off, T=Toggle
Index	3	Mute	O,F,T	O=On, F=Off, T=Toggle
	4	NOM Limit	Ν	1 to # Channels (4,6,8)
Inpu	ıt (Inde	x 1 = 1-8)	Value	Range
	1	Priority	O, F, T	O=On, F=Off, T=Toggle
	2	Gain	NN.N	-999 to 0.0 dB, 0.5 step
	3	Detection	N	1=Threshold, 2=LastOn, 3=PushToTalk, 4=Bypass
	4	Threshold	NN.N	-80.0 to 0.0 dB, 0.5 step
	5	Gate Depth	NN.N	-70.0 to 0.0 dB, 0.5 step
	6	Hold	NNNNN	1 to 50000 ms, 1 step
ζ2	7	Ducking Depth	NN.N	-60.0 to 0.0 dB, 0.5 step
Index 2	8	Decay	NNNNN	5 to 50000 ms, 1 step
Ľ	9	Reserve	əd	
	10	High Pass	NNNN	20 to 1000 Hz
	11	Low Pass	NNNNN	1000 to 20000 Hz
	12	RMS Avg.	NNN	1 to 500 ms, 1 step
	13	Reserve	ed	
	14	Attack	NN.N	0.5 to 100.0ms, 0.5 step
	15	Push to Talk	O, F, T	O=On, F=Off, T=Toggle
	16	Mute	O, F, T	O=On, F=Off, T=Toggle

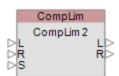
Index 1:	Selects desired Input	(1-8)	) or 0 for Output
		(1-0	) of 0 for Output

### EXAMPLES:

SA"AMM 1">0>3=T<CR>Toggle the state of the output mute for module "AMM 1"SA"AMM 1">6>4=-40<CR>Set the Threshold for input 6 of "AMM 1" to -40dBSA"AMM 1">4>3=2<CR>Set the Detection mode for input 4 of "AMM 1" to Last OnGA"AMM 1">3>1<CR>Query the current state of Priority for input 3 of "AMM 1"GA"AMM 1">3>1=O<CR>Response indicating input 3 of "AMM 1" is set to Priority

# 6.1.10 COMPRESSOR/LIMITER Module

This module has 6 parameters selected simply by using the appropriate value for **Index 1**. For a mono Compressor module set the Detection Input to 'L' (Left) to use the Signal input or 'S' to use the Sidechain input, 'R' and 'M' are unused.



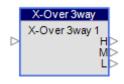
			Value	Range
	1	Detect Input	L,R,M,S	L=Left, R=Right, M=Mix, S=Sidechain
-	2	Threshold	NN.N	0 to -40dBFS, 0.5 step
	3	Ratio	NN.N	1 to 20, 0.1 step
3         Ratio         NN.N         1 to 20, 0.1 step           4         Attack         NNN.N         0.5 to100ms, 0.5 step		0.5 to100ms, 0.5 step		
-	5	Release	NNNN.N	1 to 1000ms, 0.5 step
	6	Bypass	O,F,T	O=On, F=Off, T=Toggle

### EXAMPLES:

SA"CompLim 1">1=M<CR>Set the detection input for module "CompLim 1" to MixSA"CompLim 1">2=-20<CR>Set the threshold for module "CompLim 1" to -20dBFSGA"Main Out">6<CR>Query the current state of the bypass for "Main Out"GA"Main Out">6=F<CR>Response indicating bypass for "Main Out" is currently Off

### 6.1.11 CROSSOVER Module

Available parameters for the Crossover vary per section (Low, Mid and High) and depending on the type of Crossover there can be 2, 3 or 4 sections.



**Index 1** is used to select the Crossover section to control according to the Crossover type as shown in the table below:

Туре		2 Way	3 Way	4 Way
	1	LOW	LOW	LOW
Index 1	2	HIGH	MID	LO MID
nde	3	-	HIGH	HIMID
_	4	-	-	HIGH

**Index 2** is then used to select the parameter to change dependant on the Crossover section selected by Index 1 as illustrated in the tables overleaf:

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LO	W		Value	Range
	1	Туре	*1	
2	2	Frequency	NNNNN	20Hz to 20000Hz
Index	3	Reserv	red	
lne	4	Polarity	O,F,T	O=On, F=Off, T=Toggle
	5	Mute	O,F,T	O=On, F=Off, T=Toggle
HIG	Н		Value	Range
	1	Туре	*1	
8	2	Frequency	NNNNN	20Hz to 20000Hz
Index	3	Reserv	red	
lne	4	Polarity	O,F,T	O=On, F=Off, T=Toggle
	5	Mute	O,F,T	O=On, F=Off, T=Toggle

		<b>e</b>
Butterworth	6dB/oct	But6
	12dB/oct	But12
	18dB/oct	But18
	24dB/oct	But24
	36dB/oct	But36
	48dB/oct	But48
Bessel	12dB/oct	Bes12
	18dB/oct	Bes18
	24dB/oct	Bes24
	36dB/oct	Bes36
	48dB/oct	Bes48
Linkwitz-Reilly	12dB/oct	Lin12
	24dB/oct	Lin24
	36dB/oct	Lin36
	48dB/oct	Lin48

\*1 Filter type descriptions

Slope

Strings

MID			Value	Range
	1	Type (HPF)	*1	
	2	Frequency	NNNNN	20Hz to 20000Hz
2	3	Type (LPF)	*1	
Index	4	Frequency	NNNNN	20Hz to 20000Hz
ľ	5	Reserv	ved	
	6	Polarity	O,F,T	O=On, F=Off, T=Toggle
	7	Mute	O,F,T	O=On, F=Off, T=Toggle

SA"X-Over">1>2=80<CR>Set the freq. for the Low section of "X-Over" to 80HzSA"X-Over">1>1=But24<CR> Set the Low section of "X-Over" to Butterworth 24dB/octGA"X-Over 2">4>5<CR>Query mute status of the High section of 4way "X-Over 2"GA"X-Over 2">4>5=F<CR>Response indicating High section of "X-Over 2" is unmuted

### 6.1.12 DELAY Module

Delay modules are available with 1, 2, 4 or 8 output taps. The delay time for each tap can be adjusted individually or bypassed. **Index 1** is used to select the desired tap and **Index 2** is used to select the parameter to adjust as shown in the table below:



**Index 1:** Selects the desired Delay output tap (1-8)

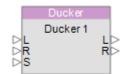
			Value	Range
lex	1	Delay time	NNNNN	0 to 144000 as number of samples
pul	2	Bypass	O,F,T	O=On, F=Off, T=Toggle

#### EXAMPLES:

SA"Delay 1">4>1=2592<CR>Set the delay time for tap 4 of module "Delay 1" to 54msec (54msec = 0.054sec, 0.054x48000 = 2592 samples) SA"Out Delay">2>2=F<CR> Set bypass for tap 2 of Delay module "Out Delay" to Off GA"Delay 2">1>1<CR> Query the current delay time for tap 1 of "Delay 2" GA"Delay 2">1>1=9600<CR>Response with delay time for tap 1 of "Delay 2" is 200ms

### 6.1.13 DUCKER Module

There are 6 parameters which can be set for this module, selected simply by using the appropriate value for **Index 1**. Index 1=1 is reserved and should not be used.



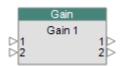
			Value	Range			
	1		Reserved				
	2	Threshold	NN.N	0 to -40 dBFS 0.5 Step			
5	3	Range	NN.N	0 to -70dBFS, 0.5 step			
Index	4	Attack	NNN.N	0.5 to 100ms, 0.5 step			
Ĕ	5	Hold	NNNN	0 to1000ms, 1 step			
	6	Decay	NNNNN	5 to 50000ms, 1 step			
	7	Bypass O,F,T		O=On, F=Off, T=Toggle			

### EXAMPLES:

SA"Ducker 1">2=-5 <cr></cr>	Set the threshold for module "Ducker 1" to -5dBFS
SA"Ducker 1">3=-60 <cr></cr>	Set the range (attenuation) for "Ducker 1" to -60dBFS
GA"Page Over">7 <cr></cr>	Query the current state of the bypass for "Page Over"
GA"Page Over">7=O <cr></cr>	Response indicating bypass for "Page Over" is On

### 6.1.14 GAIN Module

Gain modules have a single Level and Mute parameter irrespective of the number of channels. These can be selected simply by using **Index 1** as shown in the table below.



		Value		Range	
ex 1	1	1 Level +/-NN.N		-999.0dB to +12.0dB, 0.5dB step	
Inde	2	Mute	O,F,T	O=On, F=Off, T=Toggle	

SA"Gain 1">1=-30 <cr></cr>	Set the level of Gain module "Gain 1" to –30dB
SA"Main Volume">2=F <cr></cr>	Set mute state of Gain module "Main Volume" to un-muted
GA"Gain 4">1 <cr></cr>	Query the current level of Gain module "Gain 4"
GA"Gain 4">1=3 <cr></cr>	Response indicating level of "Gain 4" is currently 3dB

### 6.1.15 GATE Module

There are 7 parameters which can be set for this module, selected simply by using the appropriate value for **Index 1**. For a mono Gate module set the Detector to 'L' (Left) to use the Signal input or 'S' to use the Sidechain input, 'R' and 'M' are unused.



			Value	Range	
	1	Detector	L,R,M,S	L=Left, R=Right, M=Mix, S=Sidechain	
	2	Threshold	NN.N	0 to -40 dBFS 0.5 Step	
5	3 Range NN.N		NN.N	0 to -70dBFS, 0.5 step	
Index	4 Attack NNN.N		NNN.N	0.5 to 100ms, 0.5 step	
Ľ	5	Hold	NNNN	0 to 1000ms, 1 step	
	6	Decay	NNNNN	5 to 50000ms, 1 step	
7		Bypass	O,F,T	O=On, F=Off, T=Toggle	

#### EXAMPLES:

SA"Gate 1">6=2000 <cr></cr>	Set the Decay time for module "Gate 1" to 2000ms
SA"Gate 1">7=T <cr></cr>	Toggle the state of the Bypass for module "Gate 1"
GA"Gate1">7 <cr></cr>	Query the current state of the Bypass for "Gate 1"
GA"Gate 1">7=F <cr></cr>	Response indicating Bypass for module "Gate 1" is Off

### 6.1.16 1/3 OCTAVE 31-BAND GRAPHIC EQ Module

Each of the 31 bands can be adjusted individually and is selected simply by using the appropriate value for **Index 1**. In addition there is also a "Bypass all" function selected by setting **Index 1** to 32.

	GEQ	
>	GEQ 1	Þ

		Freq.	Value	Range
	1	20Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	2	25Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	3	31.5Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	4	40Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	5	50Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	6	63Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	7	80Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
5	8	100Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
Index	9	125Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
lne	<b>10</b> 160Hz +/-NN.N -15.0dB to +15.0dB, 0.1		-15.0dB to +15.0dB, 0.1dB step	
	11	200Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	<b>12</b> 250Hz +/-NN.N -15.0dB to		-15.0dB to +15.0dB, 0.1dB step	
	13	315Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	14	400Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	15	500Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	16	630Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	17	800Hz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step

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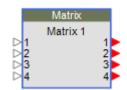
	18	1kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	19	1.25kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	20	1.6kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	21	2kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	22	2.5kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	23	3.15kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
~	24	4kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
X	25	5kHz +/-NN.N -15.0dB to +15.0		-15.0dB to +15.0dB, 0.1dB step	
Index	26	6.3kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
-	27	8kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	28 10kHz		+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	29	12.5kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	30	16kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	31	20kHz	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step	
	32	Bypass All O,F,T		O=On, F=Off, T=Toggle	
	33	Reserved			

EXAMPLES:

SA"GEQ 1">18=-3.5<CR>Reduce the 1kHz band of GEQ module "GEQ 1" by 3.5dBSA"GEQ 1">24=5<CR>Increase the 4kHz band of GEQ module "GEQ 1" by 5dBGA"GEQ Bar">11<CR>Query the current level for the 200Hz band of "GEQ Bar"GA"GEQ Bar">11=-6<CR>Response indicating the 200Hz band is currently at -6dB

### 6.1.17 MATRIX MIXER Module

The Matrix Mixer module allows cross-points to be switched on/off or the level at the cross-point to be adjusted.



**Index 1** is used to select whether the cross-point state (on/off) or level will be adjusted according to the table below:

		Parameter	Notes
1 xe	1	On/Off	Set Cross-Point On/Off
Index	2	Level	Set Level

**Index 2** is then used to select which cross-point is to be controlled; stepping through available outputs for input 1, then through the outputs for input 2 and so on. **Index 2** will be the same irrespective of whether the state (on/off) or level is being controlled, but **Index 1** and the **Value** will change. In the following tables M = # of inputs and N = # of outputs in the module.

On/Off			Value	Range
5	1	Cross Point(1,1)	O,F,T	O=On, F=Off, T=Toggle
	2	Cross Point(1,2)	O,F,T	O=On, F=Off, T=Toggle
Index		Index 2 = (Input # -	1) x Size o	of Matrix + Output #:
-	MxN	Cross Point(M,N)	O,F,T	O=On, F=Off, T=Toggle

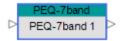
Level			Value	Range	
8	1	Cross Point(1,1)	NN.N	-999 to 0.0dB, 0.5 step	
	2	Cross Point(1,2)	NN.N	-999 to 0.0dB, 0.5 step	
Index	Index 2 = (Input # -1) x Size of Matrix + Output #:				
-	MxN	Cross Point(M,N)	NN.N	-999 to 0.0dB, 0.5 step	

### EXAMPLES:

SA"Matrix 1">1>2=O <cr></cr>	Set cross-point 2 (input 1, output2) for "Matrix 1" to On
SA"Mix">2>8=-20 <cr></cr>	Set level for cross-point 8 (in2,out4 for 4x4) "Mix" to -20dB
GA"My Matrix">1>16 <cr></cr>	Query the current state for cross-point 16 (in4,out4 for 4x4)
GA"My Matrix">1=16=F <cr:< th=""><th>Response indicating cross-point 16 is currently Off</th></cr:<>	Response indicating cross-point 16 is currently Off

### 6.1.18 PARAMETRIC EQ Module

Parametric EQ modules are available with 3, 5, 7 or 9 bands. The same parameters are adjustable for each band. **Index 1** is used to select which band to adjust (1-9) and **Index 2** is used to select the parameter to adjust according to the table below:



			Value	Range
	1	Frequency	NNNNN	20 to 20000Hz
	2	Q	NN.N	0.10 to 10.0, 0.1 step
ex 2	3	Gain	+/-NN.N	-20.0dB to +20.0dB, 0.1dB step
Index	4	Slope	-NN	0,-6,-12dB/oct
-	5	Туре	XX	*1
	6	Bypass	O,F,T	O=On, F=Off, T=Toggle

**Index 1:** Selects desired Parametric EQ band 1-9

The parameters in use for each band will be dependent on the Type of filter selected as illustrated in the table below:

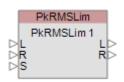
*1: Parameters are enabled according to Band type						
Туре	Freq.	Q	Gain	Bypass	Slope	String
Band	0	0	0	0		В
High shelf	0		0	0		HS
Low shelf	0		0	0		LS
High cut (Low Pass)	0			0	0	HC
Low cut (High pass)	0			0	0	LC
Notch	0	0	0	0		N

### EXAMPLES:

SA"PEQ 1">1>1=2000<CR> Set the frequency for band 1 of module "PEQ 1" to 2kHz SA"Room EQ">2>5=LC<CR>Use a 'Low Cut" (High Pass) filter for band 2 of "Room EQ" GA"House L">5>3<CR> Query the gain for band 5 of PEQ module "House L" GA"House L">5>3=-2<CR> Response indicating band 5 of "House L" is at -2dB

### 6.1.19 PEAK/RMS LIMITER Module

There are 8 parameters which can be set for this module, selected simply by using the appropriate value for **Index 1**. For a mono Peak/RMS Limiter module set the Detection Input to 'L' (Left) to use the Signal input or 'S' to use the Sidechain input, 'R' and 'M' are unused. Parameters indicated as 'Reserved' should not be used.



			Value	Range
	1	Detect Input	L,R,M,S	L=Left, R=Right, M=Mix, S=Sidechain
	2	PK Threshold	NN.N	0 to -40 dBFS 0.5 Step
	3	Reserve	əd	
~	4	Reserve	ed	
	5	Reserved		
Index	6	Bypass	O,F,T	O=On, F=Off, T=Toggle
-	7	RMS Threshold	NN.N	0 to -40 dBFS 0.5 Step
	8	RMS Attack	NNNNN	500 to 10,000ms, 100 step
	9	RMS Release	NNNNN	500 to 10,000ms, 100 step
	10	Reserve	ed	

### EXAMPLES:

SA"PkRMSLim 1">1=R <cr:< th=""><th>Set the Detect Input for stereo "PkRMSLim 1" to R(ight)</th></cr:<>	Set the Detect Input for stereo "PkRMSLim 1" to R(ight)
SA"Limiter 1">7=-20 <cr></cr>	Set the RMS limiter threshold for "Limiter 1" to -20dBFS
GA"Array L">2 <cr></cr>	Query the Peak limiter threshold for "Array L"
GA"Array L">2=-6 <cr></cr>	Response indicating the Peak limiter threshold is -6dBFS

### 6.1.20 ROUTER Module

The Router module is available in a number of different input/output combinations, but the command format is essentially the same. **Index 1** is used to select the output channel and the Value indicates the desired input to be routed to that output.

	Router	
	Router 1	
⊳1		1⊳
⊳2		2⊳
⊳3		3⊳
⊳4		4 >
⊳5		
⊳6		
⊳7		
⊳8		

Value: Input number: 0-32 where 0 = Off (no input routed)

Output number: 1-32

EXAMPLES:

Index 1:

SA"Router 1">1=5 <cr></cr>	Set output 1 of Router module "Router 1" to input 5
SA"Router 2">3=0 <cr></cr>	Set output 3 of Router module "Router 2" to Off (no input)
GA"Select">4 <cr></cr>	Query which input is routed to output 4 of "Select"
GA"Select">4=2 <cr></cr>	Response indicating output 4 of "Select" is set to input 2

### 6.1.21 SIGNAL GENERATOR Modules

The available parameters for Signal Generator modules vary according to the type (Sine, Noise and Sweep), but the same command format is used.

**Index 1** is used to select the type of Signal Generator module being controlled according to the table below.



	5			
		Signal		
	1	Sine Wave		
x 1	2	White Noise		
Index 1	3	Pink Noise		
	4	Sweep		

When a Noise module is used it is possible to switch between White or Pink noise by setting **Index 1** to values 2 or 3 respectively without additional indices (e.g. SA "Noise 1">1=3 to set Pink Noise)

**Index 2** is then used to select the parameter to change dependent on the Generator type selected by Index 1 as illustrated in the tables below:

Sine Wave		Value	Range	
N	1	Frequency	NNNNN	20 to 20000Hz
Index	2	Gain	NN.N	-999 to +12.0dB, 0.5 step
Ľ	3	Mute	O,F,T	O=On, F=Off, T=Toggle

Whi	White/Pink Noise		Value	Range
ex 2	1	Gain	NN.N	-999 to +12.0dB, 0.5 step
Inde	2	Mute	O,F,T	O=On, F=Off, T=Toggle

Swe	ер		Value	Range
5	1	Gain	NN.N	-999 to +12.0dB, 0.5 step
ex 2	2	Slow/Fast	S,F	S=Slow,F=Fast
nd€	3	Repeat	O,F	O=On (repeat), F=Off (no repeat)
	4	Start/Stop	O,F	O=On (start), F=Off (stop)

SA"Sine 1">1>1=500 <cr></cr>	Set the frequency for Sine Generator "Sine 1" to 500Hz
SA"Noise 1">1=2 <cr></cr>	Set Noise Generator "Noise 1" to White noise
SA"Noise 1">2>2=O	Set the Mute state of White noise gen "Noise 1" to Muted
GA"Sweep 1">4>2 <cr></cr>	Query whether module "Sweep 1" is set to Slow or Fast
GA"Sweep 1">4>2=F <cr></cr>	Response indicating "Sweep 1" is currently set to Fast

### 6.1.22 SOURCE SELECTOR Module

The Source Selector module available in both mono and stereo versions and with different quantities of inputs, but the command format is essentially the same. Index 1 is always 1 and the Value is used to select the input.

Index 1:	Channel (always =1)
Value:	Input number: 1-16

#### EXAMPLES:

SA"Selector 1">1=5 <cr></cr>	Set Source Selector module "Selector 1" to input 5
GA"Bar">1 <cr></cr>	Query which input is currently selected for module "Bar"
GA"Bar">1=2 <cr></cr>	Response indicating input 2 is currently selected

### 6.1.23 SPEAKER PARAMETRIC EQ Module

The Speaker Parametric EQ module has 9 bands of parametric EQ, a band-pass filter and alignment delay. The same parameters are adjustable for each parametric EQ band. Index 1 is used to select the

SpeakerPEQ SpeakerPEQ 1

Selector

Selector 1

3

EQ band to adjust (1-9) or setting Index 1 to 0 accesses the Band Pass, Alignment Delay and EQ Gain parameters. Index 2 is then used to select the desired parameter to adjust according to the tables below. Parameters indicated as 'Reserved' should not be used.

Index 1: Selects the desired EQ Band (1-9) or 0 for Band Pass/Delay/EQ Gain

Band Pass/Align Delay/EQ Gain			Value	Range
	1 Reserved			
	2	Reserved		
	3	Gain	+/- NN.N	-15.0B to +15.0dB, 0.5dB step
x 2	4	Align Delay	NNN	0 to 480 as number of samples
Index	5	Type (High)	*1	
Ц	6	Frequency	NNNNN	20 to 20000Hz
	7	Type (Low)	*1	
	8	Frequency	NNNNN	20 to 20000Hz
	9	Lo Bypass	O,F,T	O=On, F=Off, T=Toggle
	10	Hi Bypass	O,F,T	O=On, F=Off, T=Toggle

Band Pass, Alignment Delay & EQ Gain (Index 1 = 0)

*1 Filter type descriptions				
	Slope	Strings		
Butterworth	6dB/oct	But6		
	12dB/oct	But12		
	18dB/oct	But18		
	24dB/oct	But24		
	36dB/oct	But36		
	48dB/oct	But48		
Bessel	12dB/oct	Bes12		
	18dB/oct	Bes18		
	24dB/oct	Bes24		
	36dB/oct	Bes36		
	48dB/oct	Bes48		
Linkwitz-Reilly	12dB/oct	Lin12		
	24dB/oct	Lin24		
	36dB/oct	Lin36		
	48dB/oct	Lin48		

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	PEQ Band		Value	Range	
	1 Frequency NNNNN 2		NNNNN	200 to 20000Hz	
	2	Q	NN.N	0.10 to 10.0, 0.1 step	
X 2	3	Gain	+/-NN.N	-20.0dB to +20.0dB, 0.1dB step	
Index	4	Rese	rved		
<u>ہ</u>	5	Туре	XX	B=Band/PEQ, HS=High Shelf, LS=Low Shelf, N=Notch	
	6	Bypass	O,F,T	O=On, F=Off, T=Toggle	

The parameters in use for each band will be dependent on the Type of filter selected as illustrated in the table below:

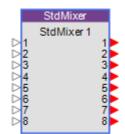
Туре	Freq.	Q	Gain	Bypass	Strings
Band	0	0	0	0	В
High shelf	0		0	0	HS
Low shelf	0		0	0	LS
Notch	0	0	0	0	Ν

EXAMPLES:

SA"SPEQ 1">0>5=Bes36 <cr< th=""><th>&gt;Set the HP Filter type for "SPEQ 1" to Bessel 36dB/oct</th></cr<>	>Set the HP Filter type for "SPEQ 1" to Bessel 36dB/oct
SA"Array L">2>1=200 <cr></cr>	Set the frequency for PEQ band 2 of "Array L" to 200Hz
GA"Array L">0>3 <cr></cr>	Query the EQ gain SPEQ module "Array L"
GA"Array L">0>3=2 <cr></cr>	Response indicating the EQ gain is currently at +2dB

### 6.1.24 STANDARD MIXER Module

The Standard Mixer module allows control of input level/mute, output level/mute and cross-point routing. Cross-point routing can be set using two different methods; the first routes all the outputs for a particular input with a single command, the second allows an individual cross-point (input,output) to be controlled directly.



**Index 1** is used to select whether an input, output or a cross-point (and the cross-point method) is being controlled according to the table below:

		Parameters	Notes		
_ 1 Input		Input	Set Input Parameters		
ex 1	2	Output	Set Output Parameters		
pde	3	Cross-Point 1	Route Input to Multiple Outputs		
_	4	Cross-Point 2	Set Cross-Point On/Off Directly		

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**Index 2** is then used to select the parameter to set or query dependent on whether an input, output or cross-point was selected by the first index. In the following tables M = # of inputs and N = # of outputs in the module.

Inpu	Input (Index 1=1)		Value	Range
	1	Input 1 Level	NN.N	-999 to +12.0dB, 0.5 step
x 2	2	Input 1 Mute	O,F,T	O=On, F=Off, T=Toggle
e				
Index	Mx2-1	Input M Level	NN.N	-999 to +12.0dB, 0.5 step
	Mx2	Input M Mute	O,F,T	O=On, F=Off, T=Toggle
				1
Out	put (Inde	x 1=2)	Value	Range
	1	Output 1 Level	NN.N	-999 to +12.0dB, 0.5 step
X 2	2	Output 1 Mute	O,F,T	O=On, F=Off, T=Toggle
e				
Index	Nx2-1	Output N Level	NN.N	-999 to +12.0dB, 0.5 step
	Nx2	Output N Mute	O,F,T	O=On, F=Off, T=Toggle

Cross-point 1 – Routing an input to multiple outputs with a single command (Index 1=3)

CrossPoint 1 (Index 1=3)		Value	Range	
2	1	Input 1 Routing	XXXXXXXX	Hex representation of routing
ех	2	Input 1 Routing	XXXXXXXX	Hex representation of routing
pc				
Ц	Μ	Input M Routing	XXXXXXXX	Hex representation of routing

The desired output routing for an input is sent as an array of eight Hex values, where each Hex value represents the routing for 4 channels converted from Binary. This allows the routing for 32 outputs to be set in a single command. Even when the Standard Mixer module used has less than 32 outputs all 8 Hex values should be sent.

Example: To route input 1 to outputs: 1,6,9,12,15,18,21,22,23,24,27,28,29 & 31 the array of Hex values would be '84924F3A' as illustrated below:

															Out	put	char	nnel														
	1	2	2 3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30	31	32
In 1	0	-	-	-	-	0	-	-	0	-	-	0	-	-	0	-	I	0	1	I	0	0	0	0	-	-	0	0	0	-	0	-
HexValue			8				4			ç	)			1	2			4	1			F	=				3			A	1	

Cross-point 2 – Controlling a cross-point (input,output) directly (Index 1=4)

Index 2:	(input,output)
Value:	O=On,F=Off,T=Toggle

EXAMPLES:

SA"StdMixer 1">1>1=-3<CR>Set the level for input 1 of module "StdMixer 1" to -3dB SA"My Mixer">2>16=O<CR> Set mute state for output 8 of module "My Mixer" to On SA"Mix">3>2=C000000<CR>Route input 2 to outputs 1&2 on "Mix" using Cross-point 1 SA"Theatre">4>(4,5)=O<CR> Route input 4 to output 5 on "Theatre" using Cross-point 2 GA"Mix">3>4<CR> Query the routing for input 4 of "Mix" using Cross-point 1 GA"Mix">3>4=0300000<CR>Response indicating input 4 of "Mix" using Cross-point 1 GA"Mix">3>4=03000000<CR>Response indicating input 4 is routed to outputs 7&8 GA"Theatre">4>(6,8)<CR> Query whether input 6 is routed to output 8 on "Theatre" GA"Theatre">4>(6,8)=F<CR> Response indicating input 6 is not routed to output 8

# 6.1.25 TONE CONTROL EQ Module

Each of the 3 bands can be adjusted or can be bypassed by simply selecting the appropriate value for **Index 1** as shown in the table:



			Value	Range
	1	L-Gain	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
-	2	L-Bypass	O,F,T	O=On, F=Off, T=Toggle
-	3	M-Gain	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
Index	4	M-Bypass	O,F,T	O=On, F=Off, T=Toggle
-	5	H-Gain	+/-NN.N	-15.0dB to +15.0dB, 0.1dB step
	6	H-Bypass	O,F,T	O=On, F=Off, T=Toggle

SA"ToneEQ L">1=-4 <cr></cr>	Set the Low band of ToneEQ module "ToneEQ L" to -4dB
SA"Hall EQ">6=O <cr></cr>	Bypass the High band of ToneEQ module "Hall EQ"
GA"ToneEQ 1">3 <cr></cr>	Query the current level for the Mid band of "ToneEQ 1"
GA"ToneEQ 1">3=-3 <cr></cr>	Response indicating the Mid band is currently at -3dB

# 5.2 PowerMatch<sup>®</sup> Module Indices

### 5.2.1 INPUT Module

There are 3 parameters which can be set for this module selected simply by using the appropriate value for **Index 1**.

*Note:* Digital Sensitivity is global and is set via the properties for the PowerMatch device.

			Value	Range
-	1	Analog Sensitivity	NN.N	0,4,12,24dBu
dex	2	Mute	O,F,T	O=On, F=Off, T=Toggle
Ĩ	3	Source	O,F,T	O=Digital, F=Analog, T=Toggle

EXAMPLES:

SA"In A">1=4 <cr></cr>	Set the Input Sensitivity for "In A" to 4dBu
SA"Desk L">3=O <cr></cr>	Select Digital input source for input "Desk L"
GA"In D">2 <cr></cr>	Query the current Mute state for "In D"
GA"In D">2=F <cr></cr>	Response indicating that "In D" is currently un-muted

### 5.2.2 SIGNAL GENERATOR Module

**Index 1** should always be set to 5 to access this module. The 8 parameters which can be set for this module are selected by using the appropriate value for **Index 2**.

Signal Generator

*Note:* The routing for the Signal Generator is set via the Matrix Mixer module, where the Signal Generator appears as input 9.

			Value	Range	
	1	Level	NN.N	-999 to 12.0dB, 0.5 step	
	2 Repeat		0, F	O=On (Repeat), F=Off	
3       2 × 4		Mute	O,F,T	O=On, F=Off, T=Toggle	
		Туре	*1	>	
ndex	5	Tone Freq	NNNNN	20 to 20000Hz	
-	6	Start Freq	NNNNN	20 to 20000Hz	
	7	End Freq	NNNNN	20 to 20000Hz	
	8	Duration	Ν	1 to 5s, step 1	

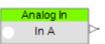
Index 1: PowerMatch Signal

	0
Generator	(always=5)

	*1 Sig Gen Type						
1	Pink Noise						
2	White Noise						
3	Tone						
4	Sweep						

### EXAMPLES:

SA"SigGen 1">5>4=1<CR> Set the Signal Generator "SigGen 1" to output Pink Noise SA"SigGen 1">5>1=-10<CR>Set the level for Signal Generator "SigGen 1" to -10dB GA"SigGen 1">5>3<CR> Query the current Mute state for module "SigGen 1" GA"SigGen 1">5>3=O<CR> Response indicating that "SigGen 1" is currently muted



# 5.2.3 INPUT PARAMETRIC EQ Module

The Input Parametric EQ modules have 5 bands. The same parameters are adjustable for each band. **Index 1** is used to select the band to adjust (1-5) and **Index 2** is used to select the parameter to adjust according to the table below:



			Value	Range
	1	Frequency	NNNNN	20 to 20000Hz
	2	Q	NN.N	0.10 to 10.0, 0.1 step
ex 2	3	Gain	+/-NN.N	-20.0dB to +20.0dB, 0.1dB step
Index	4	Slope	-NN	0,-6,-12dB/oct
-	5	Туре	XX	*1
	6	Bypass	O,F,T	O=On, F=Off, T=Toggle

### Index 1: Selects desired Parametric EQ band 1-5

The parameters in use for each band will be dependent on the Type of filter selected as illustrated in the table below:

*1: Parameters are enabled according to Band type									
Туре	Freq.	Q	Gain	Bypass	Slope	String			
Band	0	0	0	0		В			
High shelf	0		0	0		HS			
Low shelf	0		0	0		LS			
High cut (Low Pass)	0			0	0	HC			
Low cut (High pass)	0			0	0	LC			
Notch	0	0	0	0		N			

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module labels are "PEQ-5band A" through to "PEQ-5band H" according to the channel.

SA"PEQ-5band A">1>1=2000 <cr></cr>	Set the frequency for band 1 of channel A to 2kHz
SA"PEQ-5band D">4>5=HS <cr></cr>	Use a 'High Shelf" filter for band 4 of channel D
GA"PEQ-5band F">3>6 <cr></cr>	Query the Bypass state for band 3 of channel F"
GA"PEQ-5band F">3>6=F <cr></cr>	Response indicating Bypass for band 3 is Off

# 5.2.4 ARRAY EQ Module

'Reserved' should not be used.

Due to the internal architecture of the PowerMatch the Array EQ module is currently addressed as band 6 of the Input Parametric EQ module, hence **Index 1** = 6. **Index 2** is then used to select the parameter to adjust according to the table below. Parameters that are indicated as

Array EQ

**Index 1:** Selects Array EQ band of Input Parametric module (always=6)

			Value	Range
	1	Cntr Freq	NNN	220 to 700Hz
	2	Tilt	NN.N	0.0 to 10.0. 0.1 step
5	3	Gain	+/-NN.N	-12.0dB to +2.0dB, 0.1dB step
Index	4	Array	M.VVV	M=2 to 8, VVV=20 to 100, 5 step
ľ	5	Rese	erved	
	6	Bypass	O,F,T	O=On, F=Off, T=Toggle
	7	Advanced	O,F,T	O=On, F=Off, T=Toggle

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module labels are "PEQ-5band A" through to "PEQ-5band H" according to the channel.

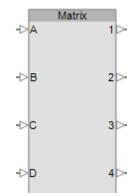
SA"PEQ-5band A">6>4=4.080 <cr:< th=""><th>&gt; Set the Array settings for channel A, Array EQ</th></cr:<>	> Set the Array settings for channel A, Array EQ
	module to 4x modules & 80 deg vertical coverage
SA"PEQ-5band C">6>3=-6 <cr></cr>	Set the Gain for channel C Array EQ to -6dB
GA"PEQ-5band E">6>6 <cr></cr>	Query the Bypass state for Array EQ on channel E
GA"PEQ-5band E">6>6=O <cr></cr>	Response indicating Bypass for channel E is On

### 5.2.5 MATRIX MIXER Module

The Matrix Mixer module allows cross-points to be switched on/off or the level at the cross-point to be adjusted.

**Index 1** is used to select whether the cross-point state (on/off) or level will be adjusted according to the table below:

			Parameter	Notes	
	Index 1	1 On/Off		Set Cross-Point On/Off	
		2	Level	Set Level	



**Index 2** is then used to select which cross-point is to be controlled; stepping through available outputs for input 1, then through the outputs for input 2 and so on. **Index 2** will be the same irrespective of whether the state (on/off) or level is being controlled, but **Index 1** and the **Value** will change. In the following tables M = # of inputs and N = # of outputs in the module.

On/Off			Value	Range		
N	1	Cross Point(1,1)	O,F,T	O=On, F=Off, T=Toggle		
	2 Cross Point(1,2)		O,F,T	O=On, F=Off, T=Toggle		
Index	Index 2 = (Input # -1) x 8 + Output #:					
-	72			O=On, F=Off, T=Toggle		

Level			Value	Range			
2	1	Cross Point(1,1)	NN.N	-60.5 to 0.0dB, 0.5 steps			
	2	Cross Point(1,2)	NN.N	-60.5 to 0.0dB, 0.5 steps			
Index	Index 2 = (Input # -1) x 8 + Output #:						
-	72	Cross Point(9,8)	NN.N	-60.5 to 0.0dB, 0.5 steps			

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module label is "Matrix 1".

EXAMPLES:

SA"Matrix 1">1>26=0<CR>Set cross-point 26 (Input D, Output2) on "Matrix 1" to OnSA"Matrix 1">1>65=0<CR>Set cross-point 65 (SigGen, Output1) on "Matrix 1" to OnGA"Matrix 1">2>4<CR>Query the current level for cross-point 4 (Input A, Output 4)GA"Matrix 1">2>4=F<CR>Response indicating cross-point 4 is currently Off

### 5.2.6 BAND PASS Module

**Index 1** should always be set to 1 to access this module. The 6 parameters that can be set for this module are then selected by using the appropriate value for **Index 2**. Parameters that are indicated as 'Reserved' should not be used.

Band Pass

### Index 1: Selects module (always=1)

			Value	Range
	1	Type(HPF)	*1	
	2	Frequency	NNNNN	20 to 20000Hz
	3	Type(LPF)	*1	
2	4	Frequency	NNNNN	20 to 20000Hz
Index	5	Reser	ved	
Ē	6	Reser	ved	
	7	Reser	ved	
	8	HP Bypass	O,F,T	O=On, F=Off, T=Toggle
	9	LP Bypass	O,F,T	O=On, F=Off, T=Toggle

*1 Filter type descriptions						
	Slope	Strings				
Butterworth	6dB/oct	But6				
	12dB/oct	But12				
	18dB/oct	But18				
	24dB/oct	But24				
	36dB/oct	But36				
	48dB/oct	But48				
Bessel	12dB/oct	Bes12				
	18dB/oct	Bes18				
	24dB/oct	Bes24				
	36dB/oct	Bes36				
	48dB/oct	Bes48				
Linkwitz-Reilly	12dB/oct	Lin12				
	24dB/oct	Lin24				
	36dB/oct	Lin36				
	48dB/oct	Lin48				

. . ..

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module labels are "Band Pass 1" through to "Band Pass 8" according to the channel.

SA"Band Pass 1">1>3=But24 <cr></cr>	Set LP filter for channel 1 to Butterworth 24db/oct
SA"Band Pass 5">1>2=80 <cr></cr>	Set frequency for channel 5 high-pass to 80Hz
GA"Band Pass 7">1>9 <cr></cr>	Query the Bypass state for LPF on channel 7
GA"Band Pass 7">1>9=F <cr></cr>	Response channel 7 LPF Bypass is currently Off

# 5.2.7 SPEAKER PARAMETRIC EQ Module

The Speaker Parametric EQ module has; 9 bands of parametric EQ, a band-pass filter and alignment delay, but on the PowerMatch the Band Pass is addressed as a separate module (see above). The same

SpeakerPEQ

parameters are adjustable for each parametric EQ bands. **Index 1** is used to select the EQ band to adjust (1-9) or setting **Index 1** to 0 accesses the EQ Gain parameter. **Index 2** is then used to select the desired parameter to adjust according to the tables below. Parameters indicated as 'Reserved' should not be used.

Index 1:	Selects the desired EQ Band (1-9) or 0 for EQ Gain
----------	--

EQ Gain (Index 1=0) Value		Value	Range	
2	1	Reserved		
	2Reserved3Gain+/-NN.N		/ed	
nd€			+/-NN.N	-15.0B to +15.0dB, 0.5dB step
-	4	Align Delay NNN		0 to 480 as number of samples

PEG	PEQ Band (1-9) V		Value	Range	
	1	Frequency	NNNNN	20 to 20000Hz	
8	2	Q	NN.N	0.10 to 10.0, 0.1 step	
	3	Gain +/-NN.N		-20.0dB to +20.0dB, 0.1dB step	
Index	4	Reserved			
-	5	Туре	XX	B=Band, HS=High Shelf, LS=Low Shelf, N=Notch	
	6	Bypass	O,F,T	O=On, F=Off, T=Toggle	

The parameters in use for each band will be dependent on the Type of filter selected as illustrated in the table below:

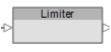
Туре	Freq.	Q	Gain	Bypass	Strings
Band	0	0	0	0	В
High shelf	0		0	0	HS
Low shelf	0		0	0	LS
Notch	0	0	0	0	Ν

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module labels are "SpeakerPEQ 1" through to "SpeakerPEQ 8" according to the channel.

SA"SpeakerPEQ 1">6>5=LS <cr></cr>	Set type for PEQ band 6 of Channel 1 to Low-Shelf
SA"SpeakerPEQ 4">2>1=200 <cr></cr>	Set the freq. for PEQ band 2 of Channel 4 to 200Hz
GA"SpeakerPEQ 6">0>3 <cr></cr>	Query the EQ gain for Channel 6 SPEQ module
GA"SpeakerPEQ 6">0>3=2 <cr></cr>	Response indicating the EQ gain is currently +2dB

### 5.2.8 LIMITER Module

**Index 1** should always be set to 0 to access this module. The 6 parameters that can be set for this module are then selected by using the appropriate value for **Index 2**. Parameters indicated as 'Reserved' should not be used.



### **Index 1:** Selects module (always=0)

			Value	Range
	1	Peak Threshold	NN.N	0.5 to 71.0 V (or 142.0 for bridged), 0.5 Step
	2	RMS Threshold	NN.N	0.5 to 71.0 V (or 142.0 for bridged), 0.5 Step
	3	RMS Attack	NNNNN	500 to 10,000ms, 100 step
	4	RMS Release	NNNNN	500 to 10,000ms, 100 step
8	5	Link Group	N	0=No Link Group, 1-4= Link Group 1-4
	6	Reserved		
Index	7	7 Reserved		
_	8	Reserved		
	9	Reserved		
	10	Reserved		
	11	Reserved		
	12	Reserved		

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module labels are "Limiter 1" through to "Limiter 8" according to the channel.

SA"Limiter 3">0>1=50 <cr></cr>	Set the Peak limiter threshold for channel 3 to 50V
SA"Limiter 1">0>2=25 <cr></cr>	Set the RMS limiter threshold for channel 1 to 25V
GA"Limiter 5">0>5 <cr></cr>	Query whether channel 5 is part of a limiter Link Group
GA"Limiter 5">0>5=2 <cr></cr>	Response indicating ch 5 is a member of Link Group 2

### 5.2.9 DELAY Module

The Delay module for the PM8500 has a single tap and hence **Index 1** is always 1. **Index 2** is then used to select the parameter to adjust as shown in the table below:

	Delay	
₽		Þ

**Index 1:** Selects Delay tap (always=1)

			Value	Range
ex 2	1	Delay time	NNNNN	0 to 144000 as number of samples
Inde	2	Bypass	O,F,T	O=On, F=Off, T=Toggle

*Note:* Labels for PowerMatch Signal Processing modules (other than Input and Amp Output) are fixed and cannot be changed in the same way as ESP modules. Module labels are "Delay 1" through to "Delay 8" according to the channel.

EXAMPLES:

SA"Delay 1">1>1=2592 <cr> Set the delay time for channel 1 to 54msec</cr>		
(54msec = 0.054sec, 0.054x48000 = 2592 samples)		
SA"Delay 6">1>2=F <cr> Set Delay bypass for channel 6 to Off</cr>		
GA"Delay 2">1>1 <cr> Query the current delay time channel 2</cr>		
GA"Delay 2">1>1=9600 <cr>Response with delay time for channel 2 is 200ms</cr>		
(9600 samples, 9600/48000 = 0.2sec = 200msec)		

### 5.2.10 AMP OUTPUT Module

There are 3 parameters which can be set for this module, selected simply by using the appropriate value for **Index 1**.



			Value	Range
-	1	Level	NN.N	-60 to 0.0dB, 0.5dB step
Index	2	Mute	O,F,T	O=On, F=Off, T=Toggle
<u> </u>	3	Polarity	O,F,T	O=On, F=Off, T=Toggle

SA"Out Main">1=-3.5 <cr></cr>	Set the level for Output module "Out Main" to -3.5dB
SA"Output L">2=T <cr></cr>	Toggle the mute state for Amp Output "Output L"
GA"Out 1">1 <cr></cr>	Query the current level for channel 1 Amp Output
GA"Out 1">1=-6 <cr></cr>	Response indicating channel 1 is currently set to -6dB

# 7 Revision History

#### v1.1

- added increment amount to set volume Increment/Decrement
- added comma delimiters between parameters and space after command
- added command format section (3).

#### v1.2 (requires firmware version 3135 or greater)

Set/Get volume parameter range changed to "0- 90h" from "1-90h"

#### v1.3 (requires firmware version 3240 or greater)

Added Get Level (in dBFS) command

#### v1.4 (requires firmware version 1.1 or greater)

- added Set Group volume commands
- added start-up strings when ESP boots.
- added comment re: crossover cable needed to connect PC.

#### v2.0

- Added SA, GA command and description of each algorithm.
- Added AMX device discovery command

#### v2.3

- Removed Speaker EQ & Meter from SA/GA commands
- Added type change of signal generator in SA/GA command.
- Change Error codes. ('00' ->'01', '01' -> '02', '02' ->'03')

#### v2.3d November 9, 2007

- Removed '#' from the examples. In general, you would not use '#' in most commands since '#' is only needed on those modules for which you want automatic feedback.
- Clarified that quotation marks "" are required on all module names.

#### v2.4 December 3, 2007

Added 4.8 & 4.9 Group Master volume Increment/Decrement & Mute

#### v2.4b March 17, 2008

Various text changes

#### v2.5 July 7, 2008, requires firmware 2.040 or later

- Added surround module & automatic mic mixing module commands
- Added multi-ESP addressing

#### v2.6 September 25, 2008, requires firmware 2.050 or later

- Added IP address commands
- Added two surround module commands (Index 2&3)

#### v2.6a February 20, 2009

- Noted SA/GA commands won't work when 2 modules have same name
- Added firmware versions required to the change history

#### v2.6b March 17, 2009, requires firmware 2.075 or later

- Added Serial-over-Ethernet connection details
- Various text and formatting changes

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#### v2.6c October 5, 2009, requires firmware 2.075 or later

- Clarified that Hexadecimal values can be sent in upper or lower case but will always be returned in lower case
- Corrected SA/GA examples in 'Error Codes' and 'Mulit-ESP Communication' sections
- Various text and formatting changes

#### v3.0 October 12, 2011, requires firmware ESP = 3.04 or later, PM = 1.04 or later

- Major re-format of document to include PowerMatch in addition to ESP
- Commands divided into System, Device and Module categories
- Addition of PowerMatch module indices
- Examples re-formatted to clearly distinguish between commands/responses.
- Removed AMX device discovery command
- Set/Get Preset commands now only supported on legacy systems

#### v3.1 March 16, 2012, requires firmware ESP = 3.07 or later, PM = 1.09 or later

- Addition of PM8500N Device commands:
  - Set/Get Standby Status (SY, GY)
  - Get Configuration (GC)
  - Set/Get Fault Status (SF, GF)
  - Clear Fault/Alarms (CF)
  - Get/Clear Alarm History/Log (GH, CH)
  - Set/Get Alarm Reporting/Status (SR, GR)
- Added PM8500N support for Get Signal Level (GL)

#### v3.2 April, 2013, requires firmware ESP = 3.07 or later, PM = 1.09 or later

- Correction LPF and HPF reversed on ESP SpeakerPEQ Module
- Correction NOM Limit added to ESP Automatic Mic Mixer Module

#### v4.0 August, 2013

#### (requires firmware: ESP-00 = 4.07, ESP-880/1240/4120 = 1.00, PM = 1.34 or later)

- Updated to include ESP-880/1240/4120, PM4250N/PM4500N/PM8250N and change ESP references to ESP-00 and PM8500N references to PowerMatch.
- ESP module indices re-ordered alphabetically to match ControlSpace Designer software
- Removed RoomCombinerMixer module reference (not supported since 3v0)
- Removed Set/Get Preset System Command (not supported since v3.0)
- System commands should now be sent to Main/RTC or device involved in construct being controlled.
- Added table for 'Slot' references used for Device commands

#### v4.1 September, 2014

#### (requires firmware: ESP-00 = 4.20, ESP-880/1240/4120 = 1.13, PM = 1.43 or later)

- Updated 2.Connection text to reflect that 3<sup>rd</sup> party connection is now closed correctly, rather than dropped
- Updated ESP Input module for Mic/Line Input II card
- Updated ESPLink module to relect new channel labels
- Updated some module images and corrected section numbering

#### v4.2 January, 2015

#### (requires firmware: ESP-00 = 4.23, ESP-880/1240/4120 = 1.16, PM = 1.46 or later)

- Added ESP-1600
- Updated the 'Connection' section to reflect added support for multiple serial-over-Ethernet connections.
- Clarified that only the first instance of limiting or clip for a given PowerMatch channel is reported. Clearing of alarms is required for continuous monitoring.

### v4.3 May, 2015

### (requires firmware: ESP-00 = 4.570, ESP-880/1240/4120 = 1.570, PM = 2.060 or later)

- Added 'Network Parameter' device command
- Added 'Reset' device command
- Modified 'Gain' module to include mention of multi-channel variants
- Increased max channel numbers for 'Router' module to suit maximum custom size
- Corrected "" in examples.

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